

## Our Favourite Creations in this Bundle

- **Atmospheric LUTs** - 4 Specially designed LUTs to work with nearly all types of footage
- **Stunt Camera Crew LUT Pack** - See 'Tips and Notes' file in Stunt LUT Pack folder for a detailed guide
- **Moody LUT Pack** - See 'Tips and Notes' file in Moody LUT Pack folder for a detailed guide
- **SPECTRUM Lens Flares** - Great to use with title sequences and sunny backlit footage
- **AURA Lens Flares** - Great to use with title sequences and dark studio shots

**In every pack of LUTs we have supplied Rec709 versions, for use with any camera footage with standard color (Not LOG).**

**We have also supplied LOG - Rec709 LUTs for most camera profiles in case you need to convert your LOG footage to Rec709.**

### Notes:

As every video is different (exposure, white balance, etc.), small adjustments are recommended to achieve an optimal result.

To do so, simply go to the color tools and experiment with the sliders.

Although some of these LUTs may work on all types of footage. A thing to keep in mind is that the LUTs sometimes only work on certain types of scenes. We have named the files to give you a guide on what type of scenario the LUTs were created in. Feel free to play around with the contrast and saturation in your editing tools to get the desired look.

### Tips

Changing the intensity and mixing LUTs:

You can also use a couple of LUTs at the same time to get a stylistic look by using a percentage of each LUT.

**Premiere Pro** - All you do is go to Lumetri Color and go into the creative tab, then click 'import LUT'. Once the LUT is imported go to the percentage value below. Change the value to 50% (this can be changed to as much as you like). Then add another Lumetri Color Effect to the same video. Do the same again with a different LUT of your choice. Both LUTs should now be at 50% value and should give a mix of colors. Some may work together but it's all about experimenting.

**Other programs** - Add your LUT to an adjustment layer, then change the Opacity of your adjustment layer to the amount of opacity you want. Lower the opacity, the less intense. If you cannot do this, find a way to change the opacity of your LUT importer.