

# Instructions on how to install and use LUTs

(Premiere Pro, Final Cut, Sony Vegas, Davinci Resolve)

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## Note:

As every video is different (exposure, white balance, etc.), small adjustments are recommended to achieve an optimal result. Please ensure your White Balance is correct before applying a LUT. This can drastically change the LUTs look.

## Installing LUTs in Final Cut Pro X (2 Ways):

### 1. Using Color Finale 2

We would highly recommend an incredible plugin to use our LUTs in Final Cut, it's called **Color Finale 2** - Click [HERE](#) to get it.

This add-on to Final Cut Pro X is a very high quality color grading plugin designed by film industry professionals. You can easily import and view LUTs and it's designed with the ability to also customise your looks, using Color Finale's in-built color tools.

Color Finale has all the advanced tools that you will see in the likes of Davinci Resolve, some of which are: curves, mask tracking, film grain, in-built presets, LUT loader, color wheels and much more.

### 2. Using FCPX basic tool

Final Cut's way of looking at LUTs isn't very straight forward. All you can do is import one at a time.

Final Cut's Way: Open the 'Effects' Browser, click the 'Color' tab, add 'Custom LUT' Plugin to your footage, then you can import your LUT.

If you want a faster way to view the LUTs on your footage, we would highly recommend [Color Finale 2](#).

## Note:

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## Using LUTs in Vegas Pro:

In Vegas Pro 16 or higher, you can import LUTs in the following way:

1. Go to the videos effects.
2. Find the 'LUT Filter' effect.
3. Drag this effect onto your clip
4. Click the 'Browse' button and select a LUT from the chosen pack.

Unfortunately, some older versions of Vegas Pro do not support LUTs natively. But there is a great cheap plugin (€2.50) from VisionColor which allows you to use your downloaded LUTs.

Simply visit this link to download and to learn how to use it:

<https://vision-color.com/products/lutplugin/>

### **Note:**

As every video is different (exposure, white balance, etc.), small adjustments are recommended to achieve an optimal result.

## Applying LUTs using Luma Fusion & Filmora:

Luma Fusion [HERE](#)

Filmora [HERE](#)

## Applying a LUT in Premiere Pro without installation (Mac and PC)

1. Unzip the downloaded file.
2. Open Premiere Pro on your computer.
3. Go to the Color workspace by clicking the Color tab at the top centre of Premiere Pro.
4. Click on the clip you want to work with.
5. Go to the Lumetri panel on the right and open the Creative tab.
6. Under 'Creative', select the 'Look' dropdown menu and click on Browse...
7. Choose a look from the downloaded and unzipped file and voilà: your footage is graded!

You are done! Have fun using the LUTs!

### **Note:**

As every video is different (exposure, white balance, etc.), small adjustments are recommended to achieve an optimal result. Please ensure your White Balance is correct before applying a LUT. This can drastically change the LUTs look.

To do so, simply go to the Color panel. Click on Basic Correction and experiment with the sliders.

Video Tutorial - Premiere Pro: <https://youtu.be/yAwrkW5MKJ8>

## Installing multiple LUTs in Premiere Pro (Mac)

1. Unzip the downloaded file.
2. Open a Finder window and go to Applications. Open the Adobe Premiere Pro CC folder.
3. Right click on Adobe Premiere Pro CC. Select Show Package Contents. Open the Contents folder.
4. Open the Lumetri folder. Then open the LUTs folder. Then open the 'Creative' folder.
5. Drag and drop the downloaded and unzipped LUTs folder into the 'Creative' folder.
6. Restart Adobe Premiere Pro CC
7. In the Color panel, go to the 'Creative' tab. Under 'Creative', select the Look dropdown menu
8. Choose a look from the list and voilà: your footage is graded!

## Installing multiple LUTs in Premiere Pro (PC)

1. Unzip the downloaded file.
2. Go to the C:// folder, open Program Files. Open Adobe, then open Adobe Premiere Pro CC.
3. Drag and drop the downloaded and unzipped LUTs folder into the 'Creative' folder.
4. Restart Adobe Premiere Pro CC
5. In the Color panel, go to the 'Creative' tab. Under Creative, select the 'Look' dropdown menu
6. Choose a look from the list and voilà: your footage is graded! Remember to play with the sliders in your color tools to get an optimal result.

## Davinci Resolve (2 Ways):

### 1: Installing LUTs

1. Unzip the downloaded file
2. Open Davinci Resolve on your computer. Open a project.
3. Click on the settings icon located in the bottom right corner. A new window will pop up.
4. Go to Color Management. Scroll down and find Lookup Tables. Then click on Open LUT Folder.
5. The LUT Folder window pops up. Drag and drop the entire downloaded and unzipped folder into the LUT Folder.
6. Close the LUT Folder. In the Color Management tab (step 4), click Update Lists.
7. Click save.

Video Tutorial - <https://www.youtube.com/watch?v=aLStUNMBz5I>

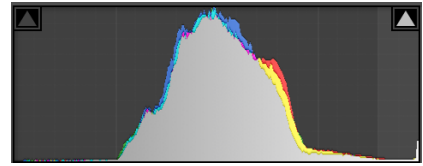
### 2: Import LUTs instead of installing

1. Open Davinci Resolve. Then open a project.
2. Go to the Color tab (find it on the bottom).
3. Right-click on a node. Go down to 3D LUT and find your LUTs.
4. Choose a look from the list and voilà: your footage is graded!

## Camera settings for optimal results:

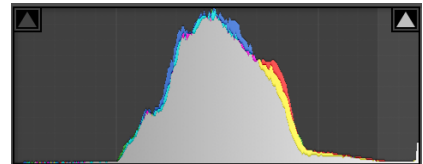
### Rules to follow:

- Ensure white balance is correct before applying the LUT.
- Ensure your exposure is correct. Histograms can help.
- It's better to under-expose your footage, than over-expose. (Safer to enhance the darks as you cannot bring back blown-out highlights).



As every video is different (exposure, white balance, etc.), small adjustments are recommended to achieve an optimal result. Please ensure your White Balance is correct before applying a LUT. This can drastically change the LUTs look.

- DJI:
- Shoot in D-LOG
  - Expose your image so the Histogram is centred.
  - It should look close to the one on the right:



- Canon:
- Shoot in a flat picture profile (low contrast and

- GoPro:
- Make sure you have ProTune turned on.
  - The settings we use are:

- ProTune: ON
- White Balance: AUTO
- Color: FLAT
- Shutter: AUTO
- ISO: 800
- Sharpness: MED or LOW (depending on your taste)

- Sony:
- Shoot in SLOG2 or SLOG3 if available for your camera
  - Don't overexpose or underexpose!
  - Rule of thumb: Better to underexpose than overexpose, although with grading
  - SLOG footage it's good to keep +2 exposure while recording, as when you grade, the footage darkens -2 exposure.

- RED:
- Shoot in RED RAW
  - We use Gamma Curve: REDLOGFILM
  - With RED you can change the Gamma curve afterward to Rec709. We recommend using Gamma3 if you want Rec709.